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[Fire Engine](#) Apr 06 2020 'Convertibles' is a series of very large format story books that open up into a three metre road along which they can steer their toys as they read the story. Afterwards the whole book can be transformed into a toy in which a child can sit

[Engine of Modernity](#) Aug 30 2019 Engine of modernity examines the connection between public transportation and popular culture in nineteenth-century Paris through a focus on the omnibus - a horse-drawn vehicle of urban transport. The omnibus generated innovations in social practices by compelling passengers of diverse backgrounds to interact within the vehicle's close confines. The arrival of the omnibus in the streets of Paris and in the pages of popular literature acted as a motor for a fundamental cultural shift in how people thought about the city, its social life, and its artistic representations. At the intersection of literary criticism and cultural history, Engine of modernity argues that the omnibus was a metaphor through which writers and artists explored evolving social dynamics of class and gender, meditated on the meaning of progress and change, and reflected on one's own literary and artistic practices.

[Fire Engine No. 9](#) Sep 04 2022 This high-action (yet toddler-friendly) beat-by-beat look at an emergency response is now available as a board book! Told almost entirely in sound words, this day-in-the-life look at a fire engine crew will appeal to the youngest vehicle enthusiasts and to parents with a penchant for exuberant read-aloud sessions. With art reminiscent of that in Donald Crews's transportation books, Mike Austin evokes the excitement of a 911 call as we follow firefighters down the fire pole, through town, and up the ladder truck.

[Google Compute Engine](#) Jun 08 2020 Today's most advanced computing technology exists in large buildings containing vast arrays of low-cost servers. Enormous computing resources are housed in well-fortified, secure areas, maintained by teams of highly trained technicians. Compute Engine offers many advantages: leading-edge hardware, upgraded regularly and automatically; virtually unlimited capacity to grow or shrink a business on demand; a flexible charging model; an army of experts maintaining computing and networking resources; and the ability to host your resources in a global network engineered for security and performance. This book provides a guided tour of Google Compute Engine, with a focus on solving practical problems. At a high level, Google Compute Engine is about giving you access to the world's most advanced network of data centers--the computing resources that power Google itself. Practically speaking, this means providing APIs, command-line tools and web user interfaces to use Google's computing and networking resources.

[How to Tune and Modify Automotive Engine Management Systems - All New Edition](#) Dec 27 2021 Understanding fuel injection and engine management systems is the key to extracting higher performance from today's automobiles in a safe, reliable, and driveable fashion. Turbochargers, superchargers, nitrous oxide, high compression ratios, radical camshafts: all are known to make horsepower, but without proper understanding and control of fuel injection and other electronic engine management systems, these popular power-adders will never live up to their potential and, at worst, can cause expensive engine damage. Drawing on a wealth of knowledge and experience and a background of more than 1,000 magazine articles on the subject, engine-control expert Jeff Hartman explains everything from the basics of fuel injection to the building of complex project cars. Hartman covers the latest developments in fuel-injection and engine management technology applied by both foreign and domestic manufacturers, including popular aftermarket systems. No other book in the market covers the subject of engine management systems from as many angles and as comprehensively as this book. Through his continuous magazine writing, author Jeff Hartman is always up-to-date with the newest fuel-injection and engine management products and systems.

[Corvette Stingray](#) Oct 13 2020 The officially licensed Corvette Stingray: The Mid-Engine Revolution chronicles the full development story behind Chevrolet's re-imagined sports car with an engaging, detailed text and photography from GM's archives and Corvette team members. Corvette is Chevrolet's iconic performance car. Its importance to the brand cannot be overstated. Thus each new generation is sweated by Chevy's designers, engineers, marketing staff, and executives to ensure that it sets the bar higher than the preceding version. With the eighth generation, Chevrolet has done more than raise the bar or move the goalpost—they've torn down the stadium and started from scratch. For the first time ever in a production version, the new Corvette features a mid-engine configuration. Though Corvette engineers have experimented with this engine placement over the past several decades, 2020 marks the first time GM has committed it to production cars. Corvette already had prodigious power on tap, but its front-engine configuration put some limitations on its handling and traction. The new mid-engine Corvette eliminates any final performance barriers and takes the battle to supercar rivals like Ferrari, Lamborghini, and McLaren. It's the story every Corvette fan needs to read.

[Model Engine-Making](#) May 08 2020 First published in 1888 for beginners, Model Engine-Making is a fascinating and comprehensive guide to building your first steam engine. While steam is no longer "the most important power of the day," this book remains a fascinating in-depth resource for those with either a theoretical or practical interest in building and using small steam engines. Included within this book are over 100 detailed diagrams drawn by the author to illustrate the process of building each engine, including: A simple single-action oscillating cylinder engine More complex horizontal and vertical slide-valve engines Launch, marine, and locomotive engines And finally, even a model boiler! Whether you are a model engine aficionado or love learning about the history of steam engines, this long-standing classic should be in your library.

[Peep Inside How a Fire Engine Works](#) Jan 16 2021 Climb on board a fire engine in this action-packed addition to the Peep inside how it works series. Nee naw, nee naw! The fire engine is here to save the day. Peep into the cab, roll out the hoses and slide out the ladder to find out how it works. Truck-obsessed toddlers will love all the details to spot, flaps to lift and holes to peep through. An exciting introduction to some of the people who help us.

[Engine Management](#) Nov 06 2022 Tuning engines can be a mysterious art, all engines need a precise balance of fuel, air, and timing in order to reach their true performance potential. Engine Management: Advanced Tuning takes engine-tuning techniques to the next level, explaining how the EFI system determines engine operation and how the calibrator can change the controlling parameters to optimize actual engine performance. It is the most advanced book on the market, a must-have for tuners and calibrators and a valuable resource for anyone who wants to make horsepower with a fuel-injected, electronically controlled engine.

[An Introduction to "How Does Your Engine Run?"](#) Jun 01 2022 This booklet is an introduction to "How does your engine run?" The Alert Program for self-regulation. This program promotes awareness of how we regulate our arousal states and encourages the use of sensorimotor strategies to manage our levels of alertness. It was designed for children aged from 8 to 12 but can be adapted to suit adults and used in a variety of settings.

[Where's Mr Fire Engine?](#) Jul 02 2022 A brand-new addition to the must-have novelty series!

[The Unity Game Engine and the Circuits of Cultural Software](#) Oct 05 2022 Videogames were once made with a vast range of tools and technologies, but in recent years a small number of commercially available 'game engines' have reached an unprecedented level of dominance in the global videogame industry. In particular, the Unity game engine has penetrated all scales of videogame development, from the large studio to the hobbyist bedroom, such that over half of all new videogames are reportedly being made with Unity. This book provides an urgently needed critical analysis of Unity as 'cultural software' that facilitates particular production workflows, design methodologies, and software literacies. Building on long-standing methods in media and cultural studies, and drawing

on interviews with a range of videogame developers, Benjamin Nicoll and Brendan Keogh argue that Unity deploys a discourse of democratization to draw users into its 'circuits of cultural software'. For scholars of media production, software culture, and platform studies, this book provides a framework and language to better articulate the increasingly dominant role of software tools in cultural production. For videogame developers, educators, and students, it provides critical and historical grounding for a tool that is widely used yet rarely analysed from a cultural angle.

*Should We Have a New Engine?: Technical reports* Oct 01 2019

*Ivor the Engine* Feb 14 2021

**The Internal-combustion Engine ...** Aug 11 2020

*Corliss-engines and Allied Steam-motors Working with and Without Automatic Variable Expansion-gear* Nov 01 2019

**The High-speed Internal-combustion Engine** Jul 22 2021 First published as v. 2 of the author's *The internal combustion engine*.

**The Ultimate Marketing Engine** Aug 03 2022 Learn proven principles to create and maintain a clear, effective marketing strategy that attracts your ideal clients, generates greater profits, and is easy for you and your team to follow. Marketing has changed drastically with the introduction of a growing array of digital channels and it's difficult for small business owners and marketing executives to keep up. As a result, marketing initiatives have become fragmented as marketers focus on individual aspects of their plan, rather than executing an overall strategy. Using the principles that he teaches in his first book, on his podcast, and in his blog, John Jantsch, founder of the marketing platform Duct Tape Marketing, teaches you how to create and maintain a simple, effective, and clear marketing strategy that you and your teams can easily follow. In *The Ultimate Marketing Engine*, readers will learn: Why having a strategy is so important and how an effective strategy will render the competition irrelevant. How to cultivate relationships with their target audience. How to find the tactics that are in plain view and capitalize on them. That your brand is what your customers say it is and why a strategy is essential to guiding that narrative. The value of content as the voice of strategy. Strategy is the crucial first step to a solid marketing foundation for a company's brand and products. This book will help readers create and maintain that foundation.

**Game Engine Black Book: DOOM** Jul 10 2020 It was early 1993 and id Software was at the top of the PC gaming industry. *Wolfenstein 3D* had established the First Person Shooter genre and sales of its sequel *Spear of Destiny* were skyrocketing. The technology and tools id had taken years to develop were no match for their many competitors. It would have been easy for id to coast on their success, but instead they made the audacious decision to throw away everything they had built and start from scratch. *Game Engine Black Book: Doom* is the story of how they did it. This is a book about history and engineering. Don't expect much prose (the author's English has improved since the first book but is still broken). Instead you will find inside extensive descriptions and drawings to better understand all the challenges id Software had to overcome. From the hardware -- the Intel 486 CPU, the Motorola 68040 CPU, and the NeXT workstations -- to the game engine's revolutionary design, open up to learn how *DOOM* changed the gaming industry and became a legend among video games.

**Fire Engines** Aug 23 2021 A beautifully illustrated guide to the history of fire engines in Britain.

**Ford FE Engines** Nov 13 2020 Ford FE engines, which were manufactured from the late 1950s all the way through the mid-1970s, were designated as the large-displacement engines in the Ford lineup. FE means Ford Edsel, and reflects an era when Ford sought to promote the Edsel name. The design of these engines was implemented to increase displacement over its predecessor, the Y-Block engines of the previous decade. Early models were fairly modest in displacement, as were most big-blocks of the era, but they grew quickly to fill the needs of rapidly changing chassis requirements and consumer demand for larger vehicles. As it grew, the FE engine performed admirably as a heavy passenger car and light truck engine. It also became quite accomplished in performance circles, winning the 24 Hours of Le Mans, as well as powering Ford's muscle car and drag racing programs in the mid- to late 1960s. In this book, you will learn everything you need to know to rebuild one of these legendary engines. CarTech's unique Workbench series format takes you step-by-step through the entire rebuilding process. Covered are engine identification and selection, disassembly, cleaning, parts analysis and assessment, machine shop processes, replacement parts selection, re-assembly and start-up/break-in techniques. Along the way you find helpful tips on performance upgrades, trouble spots to look for, special tools required, and professional builder's tips. FE master, owner of Survival Motorsports, and veteran author Barry Rabotnick shares all of his tricks and secrets on building a durable and reliable FE engine. Whether you are simply rebuilding an old truck for reliable service use, restoring a 100-point show car, or building the foundation for a high-performance street and strip machine, this book will be an irreplaceable resource for all your future FE engine projects.

**How to Power Tune the BMC/BL/Rover 998 A-Series Engine for Road and Track** Jul 30 2019 The 998 A-Series powers Minis and Metros in particular. The book's advice can also be used to uprate Midget/Sprite 948cc engines to 998cc. Complete guide to obtaining maximum power with reliability from the popular 998cc engine.

**Pounder's Marine Diesel Engines and Gas Turbines** Jan 28 2022 Since its first appearance in 1950, Pounder's Marine Diesel Engines has served seagoing engineers, students of the Certificates of Competency examinations and the marine engineering industry throughout the world. Each new edition has noted the changes in engine design and the influence of new technology and economic needs on the marine diesel engine. Now in its ninth edition, Pounder's retains the directness of approach and attention to essential detail that characterized its predecessors. There are new chapters on monitoring control and HiMSEN engines as well as information on developments in electronic-controlled fuel injection. It is fully updated to cover new legislation including that on emissions and provides details on enhancing overall efficiency and cutting CO2 emissions. After experience as a seagoing engineer with the British India Steam Navigation Company, Doug Woodyard held editorial positions with the Institution of Mechanical Engineers and the Institute of Marine Engineers. He subsequently edited *The Motor Ship* journal for eight years before becoming a freelance editor specializing in shipping, shipbuilding and marine engineering. He is currently technical editor of *Marine Propulsion and Auxiliary Machinery*, a contributing editor to *Speed at Sea*, *Shipping World* and *Shipbuilder* and a technical press consultant to Rolls-Royce Commercial Marine. \* Helps engineers to understand the latest changes to marine diesel engines \* Careful organisation of the new edition enables readers to access the information they require \* Brand new chapters focus on monitoring control systems and HiMSEN engines. \* Over 270 high quality, clearly labelled illustrations and figures to aid understanding and help engineers quickly identify what they need to know.

**An Introduction to Unreal Engine 4** Jan 04 2020 This book serves as an introduction to the level design process in Unreal Engine 4. By working with a number of different components within the Unreal Editor, readers will learn to create levels using BSPs, create custom materials, create custom Blueprints complete with events, import objects, create particle effects, create sound effects and combine them to create a complete playable game level. The book is designed to work step by step at the beginning of each chapter, then allow the reader to complete similar tasks on their own to show an understanding of the content. A companion website with project files and additional information is included.

**Unreal Engine 4 Game Development in 24 Hours, Sams Teach Yourself** Sep 11 2020 In just 24 lessons of one hour or less, learn how to start using Unreal Engine 4 to build amazing games for Windows, Mac, PS4, Xbox One, iOS, Android, the web, Linux-or all of them! *Sams Teach Yourself Unreal Engine 4 Game Development in 24 Hours'* straightforward, step-by-step approach shows you how to work with Unreal Engine 4's interface, its workflows, and its most powerful editors and tools. In just hours you'll be creating effects, scripting warfare, implementing physics-even developing for mobile devices and HUDs. Every lesson builds on what you've already learned, giving you a rock-solid foundation for real-world success. Organize new projects and work with the Gameplay Framework Master Unreal's units and control systems Import 3D models and work with the Static Mesh Editor Create new landscapes and use Unreal's foliage system Bring characters and creatures to life with the Persona Editor Apply materials and build lighting Integrate and modify audio with the Unreal Sound Cue Editor Craft particle effects and simulate physics Set up and react to player inputs Build levels and entirely new worlds Get started with powerful Blueprint visual scripting system Script an arcade game from start to finish Create events that respond to player actions Spawn Actors during gameplay Design and create action-based encounters Optimize games for mobile devices and touch-based inputs Build menus with Unreal's UMG UI Designer Prepare your game for deployment Step-by-step instructions carefully walk you through the most common Unreal Engine 4 game development tasks. Practical, hands-on examples show you how to apply what you learn. Quizzes and Exercises help you test your knowledge and stretch your skills. Notes and tips point out shortcuts and solutions. All the project files and assets you'll need are available for download, including "before-and-after" files demonstrating initial setup and proper completion for every exercise.

**Little Fire Engine** Feb 26 2022

**Unreal Engine Vr Cookbook** Mar 18 2021 For game developers and visualization specialists, VR is the next amazing frontier to conquer -- and Unreal Engine 4 is the perfect platform to conquer it with. Authorized and reviewed by Epic Games, *Unreal Engine VR Cookbook: Developing Virtual Reality with UE* is your comprehensive guide to building stunning experiences on any Unreal 4-compatible VR hardware. World-renowned VR developer and instructor Mitch

McCaffrey offers tested "recipes" for performing each common VR task and overcoming many complex development challenges. McCaffrey's recipes contain step-by-step instructions, while also empowering you with concise explanations of the underlying theory and math. You'll get immediate results, as you gain as much knowledge of the "big picture" as you desire. McCaffrey covers everything from development terminology to best practices, and offers specific guidance for using Unreal Engine 4 VR with Oculus Rift, Vive, GearVR, AndroidVR, Steam, and other environments. He discusses both seated and standing VR, trace interactions, teleportation, UMG and 3D menus, inverse kinematics, motion control, comfort mode, VR optimization, and more. He also presents a full VR rollercoaster project, including expert techniques for avoiding motion sickness. If you want to master VR on Unreal Engine 4, this is the book you need.

Baby's Very First Fire Engine Book BB Sep 23 2021 Follow Panda and his fire fighter crew as they respond to various emergencies. They rescue a sheep that had been trapped in a fence, put out a small fire in a waste bin, then tackle a forest fire. With sturdy pages and colourful working wheels, this book feels like a toy which babies can play with as well as following the story. Illustrations: Full colour throughout

**The Secret Horsepower Race** Jun 20 2021 The piston engines that powered Second World War fighters, the men who designed them, and the secret intelligence work carried out by both Britain and Germany would determine the outcome of the first global air war. Advanced jet engines may have been in development but every militarily significant air battle was fought by piston-engined fighters. Whoever designed the most powerful piston engines would win air superiority and with it the ability to dictate the course of the war as a whole. This is the never-before-told story of a high-tech race, hidden behind the closed doors of design offices and intelligence agencies, to create the war's best fighter engine. Using the fruits of extensive research in archives around the world together with the previously unpublished memoirs of fighter engine designers, author Calum E. Douglas tells the story of a desperate contest between the world's best engineers - the Secret Horsepower Race.

The Small-Engine Handbook Mar 30 2022 Peter Hunn. It's common for homeowners to have 2- or 4-cycle small engines in their lawn and garden equipment, utility vehicles, recreational vehicles, generators and other machines. With this easy-to-follow, richly illustrated handbook, homeowners will be able to understand small engines, troubleshooting them and working on them. The book has a brief history of significant and popular small engines and a guide to setting up a home workshop in which to work on them. It also includes case studies on the disassembly, maintenance, repair and/or rebuilding of: a 2-stroke lawnmower engine, a 4-stroke utility motor, a 2-stroke chainsaw engine, and a curbside junker. The writing is lively and entertaining and the color photos clearly show how to work on these useful engines.

*Maisy's Fire Engine* Nov 25 2021 Who can resist riding on a fire engine with Maisy? NEE-NAH, NEE-NAH! Maisy and Cyril are driving a fire engine today. First they have to check the water in the hose. SWOOSH! Uh-oh! Look out, little cat! Now the cat is scared and climbs up on the roof and won't come down. But firefighters Maisy and Cyril come to the rescue — and then they're off for a ride in their shiny red truck!

Unreal Engine 4 for Design Visualization Mar 06 2020 The Official, Full-Color Guide to Developing Interactive Visualizations, Animations, and Renderings with Unreal Engine 4 Unreal Engine 4 (UE4) was created to develop video games, but it has gone viral among architecture, science, engineering, and medical visualization communities. UE4's stunning visual quality, cutting-edge toolset, unbeatable price (free!), and unprecedented ease of use redefines the state of the art and has turned the gaming, film, and visualization industries on their heads. Unreal Engine 4 for Design Visualization delivers the knowledge visualization professionals need to leverage UE4's immense power. World-class UE4 expert Tom Shannon introduces Unreal Engine 4's components and technical concepts, mentoring you through the entire process of building outstanding visualization content—all with realistic, carefully documented, step-by-step sample projects. Shannon answers the questions most often asked about UE4 visualization, addressing issues ranging from data import and processing to lighting, advanced materials, and rendering. He reveals important ways in which UE4 works differently from traditional rendering systems, even when it uses similar terminology. Throughout, he writes from the perspective of visualization professionals in architecture, engineering, or science—not gaming. Understand UE4's components and development environment Master UE4's pipeline from source data to delivered application Recognize and adapt to the differences between UE4 and traditional visualization and rendering techniques Achieve staggering realism with UE4's Physically Based Rendering (PBR) Materials, Lighting, and Post-Processing pipelines Create production-ready Materials with the interactive real-time Material Editor Quickly set up projects, import massive datasets, and populate worlds with accurate visualization data Develop bright, warm lighting for architectural visualizations Create pre-rendered animations with Sequencer Use Blueprints Visual Scripting to create complex interactions without writing a single line of code Work with (and around) UE4's limitations and leveraging its advantages to achieve your vision All UE4 project files and 3ds Max source files, plus additional resources and links, are available at the book's companion website.

**Fundamentals of Automotive and Engine Technology** Dec 15 2020 Hybrid drives and the operation of hybrid vehicles are characteristic of contemporary automotive technology. Together with the electronic driver assistant systems, hybrid technology is of the greatest importance and both cannot be ignored by today's car drivers. This technical reference book provides the reader with a firsthand comprehensive description of significant components of automotive technology. All texts are complemented by numerous detailed illustrations.

Rudimentary Treatise on Marine Engines and Steam Vessels Jun 28 2019

**Engine City** May 20 2021 The acclaimed Engines of Light series that began with COSMONAUT KEEP and DARK LIGHT reaches its staggering conclusion in ENGINE CITY. For ten thousand years the varied races of the Second Sphere lived in peaceful co-existence, building their civilisations under the gaze of the ever-vigilant cometary minds. But then the cosmonauts of the Bright Star came. And with them they have brought a revolution ... For one of the Bright Star's crew has warned that an invasion of the Second Sphere is imminent and has armed the ancient city of Nova Babylonia against it. Another cosmonaut thinks he's the very man to lead the invasion. The new regime of Nova Babylonia is certain it can withstand the alien onslaught. Whether it can defend itself against Matt Cairns is a question only the gods can answer ... Find out more about this and other titles at [www.orbitbooks.co.uk](http://www.orbitbooks.co.uk)

**How Does Your Engine Run?** Apr 30 2022 This leader's guide introduces the Alert Program (AP) to occupational therapists, parents, teachers, and other professionals. AP promotes awareness of how we regulate our arousal states and encourages the use of sensorimotor strategies to manage our levels of alertness. Knowledge of self-regulation and a repertoire of strategies enhance our abilities to learn, interact with others, and work or play within our environment in addition to building self-esteem, self-confidence, and self-monitoring skills. It presents a strong awareness of sensory integration.

**Jeep 4.0 Engines** Dec 03 2019 The venerable Jeep 4.0-liter inline-six engine has powered millions of Jeeps, including CJs, YJs, Wranglers, Cherokees, and Wagoneers. The 4.0 delivers adequate horsepower from the factory, but many off-road drivers want more horsepower and torque to conquer challenging terrain, which means these engines are often built and modified. The Jeep 4.0, or 242-ci, is affordable, abundant, exceptionally durable, and many consider it one of the best 4x4 off-road engines. In this Workbench title, veteran author and Chrysler/Jeep engine expert Larry Shepard covers the rebuild of an entire engine in exceptional detail. He also delves into popular high-performance modifications and build-ups. Step-by-step photos and captions cover each crucial step of the engine disassembly. He shows the inspection of all critical parts, including block, heads, rotating assembly, intake, and exhaust. Critical machining processes are covered, such as decking the block, line boring, and overboring the block. The book provides exceptional detail during the step-by-step assembly so your engine is strong and reliable. Installing a larger-displacement rotating assembly or stroker package is one of the most cost-effective ways to increase performance, and the author covers a stroker package installation in detail. With millions of Jeep 4.0 engines in the marketplace (which are subjected to extreme use), many of these engines require a rebuild. In addition, many owners want to extract more torque and horsepower from their 4.0 engines so these engine are also modified. Until now, there has not been a complete and authoritative guide that covers the engine rebuild and build-up process from beginning to end. Jeep 4.0 Engines is the essential guide for an at-home mechanic to perform a professional-caliber rebuild or a high-performance build-up.

Reusable Rocket Engine Maintenance Study Feb 03 2020

**Engine Failure Analysis** Oct 25 2021 Engine failures result from a complex set of conditions, effects, and situations. To understand why engines fail and remedy those failures, one must understand how engine components are designed and manufactured, how they function, and how they interact with other engine components. To this end, this book examines how engine components are designed and how they function, along with their physical and technical properties. Translated from a popular German reference work, this English edition sheds light on determining engine failure and remedies. The authors present a selection of engine failures, investigate and evaluate why they failed, and provide guidance on how to prevent such failures. A large range of possible engine failures is presented in a comprehensive, readily understandable manner, free of manufacturer bias. The scope of engines covered includes general-purpose engines found in heavy commercial vehicles, railway locomotives and vehicles, electrical generators, prime movers, and marine engines. Such engines are technical precursors to automotive engines. This book is for all who deal with engine failures: those who work in repair shops, shipyards, engineering consultancies, insurance

companies and technical oversight organizations, as well as R&D departments at engine and component manufacturers. Researchers, academics, and students will learn how even the theoretically impossible can-and will-happen.

Automotive Engine Repair Apr 18 2021 Engine Repair, published as part of the CDX Master Automotive Technician Series, provides students with the technical background, diagnostic strategies, and repair procedures they need to successfully repair engines in the shop. Focused on a “strategy-based diagnostics” approach, this book helps students master diagnosis in order to properly resolve the customer concern on the first attempt.

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