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SNMP Application Developer's Guide Jun 26 2022 SNMP Application Developer's Guide Robert L. Townsend The growing popularity of Transmission Control Protocol/Internet Protocol (TCP/IP) networks has meant a growing demand for Simple Network Management Protocol (SNMP) applications. For those charged with developing those applications, this book is a must-read. SNMP Application Developer's Guide goes far beyond what has been covered in every other reference book. Not only does it provide a complete understanding of what SNMP is, it also explains how it works and how developers can make it work most effectively for them. SNMP Application Developer's Guide includes: * a comprehensive list of SNMP commands and easy-to-understand explanations of their usage * a comparison of SNMP Versions 1 and 2 with each other, and with other management protocols * a detailed listing of print and electronic sources for additional information * a glossary of acronyms and terms * extensive MIB information Also included are two 3.5??? disks containing an invaluable collection of resources for SNMP applications developers, including: * a source code for SNMP Versions 1 and 2 * an SNMP agent * a complete tool set for application development No matter what your involvement with TCP/IP networks -- whether as a programmer, an applications developer, or a network manager -- SNMP Application Developer's Guide will provide you with all the information you need to develop the higher-quality applications that will make your network operate more efficiently and effectively.

Moodle 3.x Developer's Guide Oct 26 2019 Effortlessly ensure your application's code quality from day 1 About This Book Customize your Moodle 3.x app. Leverage the new features of Moodle 3.x by diving deep into the Moodle development eco-system. Cater to heavy user traffic, customize learning requirements and create custom third party plugins. Who This Book Is For This book is for Moodle developers who are familiar with the basic Moodle functionality and have an understanding of the types of scenarios in which the Moodle platform can be usefully employed. You must have medium-level PHP programming knowledge. You should be familiar with HTML and XML protocols. You do not need to have prior knowledge of Moodle-specific terminology What You Will Learn Work with the different types of custom modules that can be written for Moodle 3.x Understand how to author custom modules so they conform to the agreed Moodle 3.x development guidelines Get familiar with the Moodle 3.x

architecture—its internal and external APIs Customize Moodle 3.x so it can integrate seamlessly with third-party applications of any kind Build a new course format to specify the layout of a course Implement third-party graphics libraries in your plugins Build plugins that can be themed easily Provide custom APIs that will provide the means to automate Moodle 3 in real time In Detail The new and revamped Moodle is the top choice for developers to create cutting edge e-learning apps that cater to different user's segments and are visually appealing as well. This book explains how the Moodle 3.x platform provides a framework that allows developers to create a customized e-learning solution. It begins with an exploration of the different types of plugin.. We then continue with an investigation of creating new courses. You will create a custom plugin that pulls in resources from a third-party repository. Then you'll learn how users can be assigned to courses and granted the necessary permissions. Furthermore, you will develop a custom user home. At the end of the book, we'll discuss the Web Services API to fully automate Moodle 3.x in real time. Style and approach This book takes a step-by-step practical approach with every step explained in great detail using practical examples. You will create custom plugins from scratch with the examples shown and create new modules as well as extensions with the examples presented.

JBoss: Developer's Guide Jun 22 2019 Build your own enterprise applications and integration flows with JBoss and its products About This Book Build fast, smart, and flexible applications using JBoss Couple one or more JBoss products to effectively solve various business problems Explore the JBoss product ecosystem for improving the performance of your projects Who This Book Is For If you are a Java developer who wants to have a complete view of the JBoss ecosystem or quickly explore a specific JBoss Product, then this is the book you want. Integrators and consultants, familiar with JBoss, who want integrate several JBoss products within their ongoing project will also find this book useful. What You Will Learn Create new applications or integrate existing systems with JBoss products Setup and manage a JBoss domain Setup and manage a JBoss Fuse cluster with Fabric and Apache Karaf Create and deploy OSGi applications on JBoss Fuse containersv Manage enterprise data with JBoss Datagrid Aggregate various data sources with JBoss Data virtualization to offer data as a service Optimize your business and workflows with both JBoss Business RulesManagement System and JBoss Business Process Management platforms. In Detail Have you often wondered what is the best JBoss product to solve a specific problem? Do you want to get started with a specific JBoss product and know how to integrate different JBoss products in your IT Systems? Then this is the book for you. Through hands-on examples from the business world, this guide presents details on the major products and how you can build your own Enterprise services around the JBoss ecosystem. Starting with an introduction to the JBoss ecosystem, you will gradually move on to developing and deploying clustered application on JBoss Application Server, and setting up high availability using undertow or HA proxy loadbalancers. As you are moving to a micro service architecture, you will be taught how to package existing Java EE applications as micro service using Swarm or create your new micro services from scratch by coupling most popular Java EE frameworks like JPA, CDI with Undertow handlers. Next, you will install and configure JBoss Data grid in development and production environments, develop cache based applications and aggregate various data source in JBoss data virtualization. You will learn to build, deploy, and monitor integration scenarios using JBoss Fuse and run both producers/consumers applications relying on JBoss AMQ. Finally, you will learn to develop and run business workflows and make better decisions in your applications using Drools and Jboss BPM Suite Platform. Style and Approach The book works through the major JBoss products, with examples and instructions to help you understand each product and how they work together.

Certified Kubernetes Application Developer (CKAD) Study Guide Feb 08 2021 Developers with the ability to operate, troubleshoot, and monitor applications in Kubernetes are in high demand today. To meet this need, the Cloud Native Computing Foundation created a certification exam to establish a developer's credibility and value in the job market to work in a Kubernetes environment. The Certified Kubernetes Application Developer (CKAD) exam is different from the typical multiple-choice format of other certifications. Instead, the CKAD is a performance-based exam that requires deep knowledge of the tasks under immense time pressure. This study guide walks you through all the topics you need to fully prepare for the exam. Author Benjamin Muschko also shares his personal experience with preparing for

all aspects of the exam. Learn when and how to apply Kubernetes concepts to manage an application Understand the objectives, abilities, tips, and tricks needed to pass the CKAD exam Explore the ins and outs of the kubectl command-line tool Demonstrate competency for performing the responsibilities of a Kubernetes application developer Solve real-world Kubernetes problems in a hands-on command-line environment Navigate and solve questions during the CKAD exam

Borland C++ Builder 6 Developer's Guide Nov 19 2021 0672324806.lid The definitive guide to the latest version of Borlands powerful C++Builder. Provides complete coverage of C++Builder Web Services development, now a key component of C++Builder. Borland C++Builder remains best in class IDE over the past 5 years for C++ solutions. Written by a team of top C++Builder experts with expertise in a variety of technical areas related to C++ application development. C++Builder 6 Developers Guide is revised for the latest version of C++Builder, the biggest update to C++Builder in years. C++Builder is an ANSI C++ IDE. The version 6 adds BizShape, a tool to build Web Services using XML/SOAP, .NET, and BizTalk from Microsoft, and SunONE from Sun Microsystems. Other new components include WebSnap for Web application development, DataSnap for database development, and CLX, which allows cross-platform development for Unix and Linux. The new NetCLX Internet components allow development of cross-platform applications with Apache, Microsoft IIS, and Netscape Web Server applications. C++Builder 6 Developers Guide continues as the definitive guide for Borlands C++Builder, providing a clear and concise reference for C++ developers. C++Builder Developers Guide is a unique combination of over 35 C++Builder experts from around the globe. This team brings hundreds of thousands of working hours in professional software development to the creation of this extensive work. Leading the team are Jarrod Hollingworth, Bob Swart, Mark Cashman, and Paul Gustavson. Jarrod is running Backslash (<http://www.backslash.com.au>), loping software applications for the Internet and key business sectors and working as a software development consultant. Bob (aka. Dr.Bob) is an internationally recognized UK Borland Connections member and an independent technical author, trainer, and consultant using C++Builder, Kylix, and Delphi based in The Netherlands. Mark Cashman is an independent C++ developer in the U.S. Paul Gustavson lives in Virginia and is a senior systems engineer for Synetics, Inc., a U.S.-based company providing knowledge management, systems engineering, and enterprise management services.

User-Centered Design Sep 25 2019 Looks at the application design process, describing how to create user-friendly applications.

Solaris Application Developer's Guide Apr 24 2022

SNMP Application Developer's Guide Sep 29 2022 This book/disk package is the first real help that application developers working in TCP/IP networks have had for working up network management applications. It explores the internals of the SNMP; compares version 1 and 2; provides a disk with SNMP source code, an agent program, and an application developer's tool set; and provides a resource guide to get developers additional information when needed.

Advanced Windows NT Nov 07 2020 Here is the perfect book for Windows developers who want to join the forces of Windows NT developers. Each chapter attacks a specific topic of Windows NT programming, explaining how it fits into the big picture and then detailing what programmers need to know to exploit the feature or mechanism in their program.

Rational Application Developer V6 Programming Guide Jan 10 2021

A Developer's Guide to the Semantic Web Aug 05 2020 Covering the theory, technical components and applications of the Semantic Web, this book's unrivalled coverage includes the latest on W3C standards such as OWL 2, and discusses new projects such as DBpedia. It also shows how to put theory into practice.

Palm OS Developer's Guide Jul 24 2019 Build cutting-edge and platform-independent Palm OS applications using this in-depth developer's guide. Learn methods for programming with CodeWarrior-- and use strings, floating-point numbers, text, and graphics. Also includes advanced programming techniques and concepts.

Palm OS Web Application Developer's Guide Feb 20 2022

Beginning Power Apps Apr 12 2021 Transform the way your business works with easy-to-build apps. With this updated and expanded second edition, Bob Swart, you can build business apps that work with your

company's systems and databases, without having to enlist the expertise of costly, professionally trained software developers. In this new edition, business applications expert Tim Leung offers step-by-step guidance on how you can improve all areas of your business. He shows how you can replace manual or paper processes with modern apps that run on phone or tablet devices. For administrative and back-office operations, he covers how to build apps with workflow and dashboard capabilities. To facilitate collaboration with customers and clients, you'll learn how to build secure web portals with data entry capabilities, including how to customize those portals with code. This hands-on new edition has 10 new chapters—including coverage on model-driven and portal apps, artificial intelligence, building components using the Power Apps Component Framework, using PowerShell for administration, and more—complete with context, explanatory screenshots, and non-technical terminology. What You Will Learn Create offline capable mobile apps and responsive web apps Carry out logic, data access, and data entry through formulas Embellish apps with charting, file handling, photo, barcode, and location features Set up Common Data Service, SharePoint, and SQL data sources Use AI to predict outcomes, recognize images, and analyze sentiment Integrate apps with external web services and automate tasks with Power Automate Build reusable code and canvas components, make customizations with JavaScript Transfer apps and data, and secure, administer, and monitor Power Apps environments Who This Book Is For Beginners and non-developers, and assumes no prior knowledge of Power Apps

LabVIEW May 14 2021 LabVIEW™ has become one of the preeminent platforms for the development of data acquisition and data analysis programs. LabVIEW™: A Developer's Guide to Real World Integration explains how to integrate LabVIEW into real-life applications. Written by experienced LabVIEW developers and engineers, the book describes how LabVIEW has been pivotal in solving real-world challenges. Each chapter is self-contained and demonstrates the power and simplicity of LabVIEW in various applications, from image processing to solar tracking systems. Many of the chapters explore how exciting new technologies can be implemented in LabVIEW to enable novel solutions to new or existing problems. The text also presents novel tricks and tips for integrating LabVIEW with third-party hardware and software. Ideal for LabVIEW users who develop stand-alone applications, this down-to-earth guide shows how LabVIEW provides solutions to a variety of application problems. It includes projects and virtual instrumentation for most of the programs and utilities described. Many of the authors' own software contributions are available on the accompanying CD-ROM.

Oracle ADF Real World Developer's Guide Feb 29 2020 Become an ADF expert with essential tips 'n' tricks and case studies for leveraging your ADF applications.

IBM Cloud Private Application Developer's Guide May 26 2022 IBM® Cloud Private is an application platform for developing and managing containerized applications across hybrid cloud environments, on-premises and public clouds. It is an integrated environment for managing containers that includes the container orchestrator Kubernetes, a private image registry, a management console, and monitoring frameworks. This IBM Redbooks® publication covers tasks that are performed by IBM Cloud™ Private application developers, such as deploying applications, application packaging with Helm, application automation with DevOps, using Microclimate, and managing your service mesh with Istio. The authors team has many years of experience in implementing IBM Cloud Private and other cloud solutions in production environments. Throughout this book, we used the approach of providing you the recommended practices in those areas. As part of this project, we also developed several code examples, which can be downloaded from the Redbooks GitHub web page. If you are an IBM Cloud Private application developer, this book is for you. If you are an IBM Cloud Private systems administrator, you can see the IBM Redbooks publication IBM Private Cloud Systems Administrator's Guide, SG248440.

The Java Developer's Guide to Eclipse Mar 12 2021 Explains how to customize the Java integrated development environment, covering navigation, terminology, extension, the plug-in architecture, and frameworks.

Understanding UML Dec 09 2020 "...(an) exceptionally balanced and informative text." --Rich Dragan
The Unified Modeling Language (UML) is a third generation method for specifying, visualizing, and documenting an object-oriented system under development. It unifies the three leading object-oriented methods and others to serve as the basis for a common, stable, and expressive object-oriented development notation. As the complexity of software applications increases, so does the developer's need

to design and analyze applications before developing them. This practical introduction to UML provides software developers with an overview of this powerful new design notation, and teaches Java programmers to analyse and design object-oriented applications using the UML notation. + Apply the basics of UML to your applications immediately, without having to wade through voluminous documentation + Use the simple Internet example as a prototype for developing object-oriented applications of your own + Follow a real example of an Intranet sales reporting system written in Java that is used to drive explanations throughout the book + Learn from an example application modeled both by hand and with the use of Popkin Software's SA/Object Architect O-O visual modeling tool.

Lotus Notes and Domino 4.5 Jun 02 2020 Introduction I Planning Lotus Notes Applications 1 Introduction to Lotus Notes 3 2 Project Management 29 3 Project Phases 51 4 Business Process Analysis for Notes Applications 75 II Elements of Application Design 5 Design Guidelines 99 6 The Integrated Development Environment 125 7 Notes Databases 147 8 Form Design: Part 1 169 9 Form Design: Part 2 205 10 View Design 241 11 Finishing Touches 271 III Advanced Design Elements 12 Notes Security and Application Design 293 13 Creating Mail-Enabled Applications 313 14 Automating Notes with Agents 335 15 Using Templates 363 16 Lotus Components 375 IV Using LotusScript 17 Introduction to LotusScript 403 18 Basic LotusScript Programming Concepts 439 19 Writing LotusScript 477 V Developing Applications for the Web 20 The Domino Web Site 503 21 Designing Applications for the Web 533 22 Integrating HTML with Notes 559 23 Integrating Java with Notes 579 24 Kona: Components for the Internet 611 VI Developing a Web-Enabled Application 25 Library Project Analysis 623 26 Designing the Forms 635 27 The Requisitions Database 661 28 Documentation and Finishing Touches 691 VII Appendixes A Template List 709 B Terms 713 C Online Resources 717 Index 723.

PHP 4 Developer's Guide Dec 21 2021 A definitive guide to the open source, HTML-embedded scripting language explains how to use PHP 4 for a wide range of application development projects, especially dynamic Web content, covering the latest features of PHP 4, as well as installation, configuration, database connectivity and management, debugging, and more. Original. (Intermediate/Advanced)

SQL Server 2000 Web Application Developer's Guide Jul 28 2022 With its integration of XML, SQL Server 2000 will increase scalability, ensure more efficient data mining, and enable DBAs, analysts and developers to find business intelligence solutions quickly. This guide shows developers how to develop scalable, data-driven Web applications with SQL Server as the back-end database. 25 line illustrations.

Rational Application Developer V7 Programming Guide Oct 19 2021 IBM® Rational® Application Developer for WebSphere® Software V7.0 (for short, Rational Application Developer) is the full function Eclipse 3.2 based development platform for developing Java™ 2 Platform Standard Edition (J2SETM) and Java 2 Platform Enterprise Edition (J2EETM) applications with a focus on applications to be deployed to IBM WebSphere Application Server and IBM WebSphere Portal. Rational Application Developer provides integrated development tools for all development roles, including Web developers, Java developers, business analysts, architects, and enterprise programmers. Rational Application Developer is part of the IBM Rational Software Delivery Platform (SDP), which contains products in four life cycle categories: - Architecture management, which includes integrated development environments (Application Developer is here) - Change and release management - Process and portfolio management - Quality management This IBM Redbooks® publication is a programming guide that highlights the features and tooling included with Rational Application Developer V7.0. Many of the chapters provide working examples that demonstrate how to use the tooling to develop applications, as well as achieve the benefits of visual and rapid application development. This publication is an update of Rational Application Developer V6 Programming Guide, SG24-6449. This book consists of six parts: - Introduction to Rational Application Developer - Develop applications - Test and debug applications - Deploy and profile applications - Team development - Appendixes

J.D. Edwards OneWorld Mar 31 2020 Delivers sophisticated technical knowledge necessary for third party and customized application development and deployment within a more flexible architecture. Includes reusable code and a standard preconfiguration which can be adapted to the specific business needs of the company in which it is being installed. Special "Developer's Corner" sections provide real-world/practical development advice for creating great software in the most efficient way.

The Software Developer's Guide Jul 16 2021 There are plenty of books that show you how to write applications in a specific language. They explain the nuts and bolts of the syntax and the use of the tools to build applications with the latest features and functionality available. There are also a number of fine books that show you how to be "a computer consultant." But there are a whole host of issues specific to the business of writing, delivering and supporting custom software systems. This is the only book that will take you on a step-by-step tour of the entire process. "DevGuide 3", with over 150 pages of new material, shows you how to do "The Other 90%" of the work involved in producing custom software applications.

The Developer's Guide to Oracle Web Application Server 3 Dec 29 2019 Including problem-solving techniques and examples, a manual offers a hands-on method to developing Internet applications compatible with Oracle's Web Application Server, featuring extensive programming code demonstrating the use of Oracle's development tools. Original. (Advanced).

Developer's Guide to Web Application Security Aug 29 2022 Over 75% of network attacks are targeted at the web application layer. This book provides explicit hacks, tutorials, penetration tests, and step-by-step demonstrations for security professionals and Web application developers to defend their most vulnerable applications. This book defines Web application security, why it should be addressed earlier in the lifecycle in development and quality assurance, and how it differs from other types of Internet security. Additionally, the book examines the procedures and technologies that are essential to developing, penetration testing and releasing a secure Web application. Through a review of recent Web application breaches, the book will expose the prolific methods hackers use to execute Web attacks using common vulnerabilities such as SQL Injection, Cross-Site Scripting and Buffer Overflows in the application layer. By taking an in-depth look at the techniques hackers use to exploit Web applications, readers will be better equipped to protect confidential. The Yankee Group estimates the market for Web application-security products and services will grow to \$1.74 billion by 2007 from \$140 million in 2002. Author Michael Cross is a highly sought after speaker who regularly delivers Web Application presentations at leading conferences including: Black Hat, TechnoSecurity, CanSec West, Shmoo Con, Information Security, RSA Conferences, and more

Bluetooth Application Developer's Guide Oct 31 2022 "Bluetooth (enabled devices) will ship in the billions of units once it gains momentum." - Martin Reynolds, Gartner Group Bluetooth is the most exciting development in wireless computing this decade! Bluetooth enabled devices can include everything from network servers, laptop computers and PDAs, to stereos and home security systems. Most Bluetooth products to hit the market in 2001 will be PC cards for laptop computers and access points, which allow up to seven Bluetooth devices to connect to a network. Reports indicate that by the end of 2003 there will be over 2 billion Bluetooth-enabled devices. Bluetooth-enabled devices communicate with each other through embedded software applications. Bluetooth Developer's Guide to Embedded Applications will provide embedded applications developers with advanced tutorials and code listings written to the latest Bluetooth's latest specification, version 1.1. Written by Bluetooth pioneers from market leaders in Bluetooth software development, Extended Systems and Cambridge Silicon Radio, this is the first advanced level Bluetooth developer title on the market. White Hot Topic While other books introduce readers to the possibilities of Bluetooth, this is the first comprehensive, advanced level programming book written specifically for embedded application developers. Authors are responsible for SDK, the market-leading development tool for Bluetooth Comes with Syngress' revolutionary Credit Card CD containing a printable HTML version of the book, all of the source code and sample applications from Extended Systems and Cambridge Silicon Radio

A Developer's Guide to the Semantic Web Oct 07 2020 The Semantic Web represents a vision for how to make the huge amount of information on the Web automatically processable by machines on a large scale. For this purpose, a whole suite of standards, technologies and related tools have been specified and developed over the last couple of years and they have now become the foundation for numerous new applications. A Developer's Guide to the Semantic Web helps the reader to learn the core standards, key components and underlying concepts. It provides in-depth coverage of both the what-is and how-to aspects of the Semantic Web. From Yu's presentation, the reader will obtain not only a solid understanding about the Semantic Web, but also learn how to combine all the pieces to build new

applications on the Semantic Web. The second edition of this book not only adds detailed coverage of the latest W3C standards such as SPARQL 1.1 and RDB2RDF, it also updates the readers by following recent developments. More specifically, it includes five new chapters on schema.org and semantic markup, on Semantic Web technologies used in social networks and on new applications and projects such as data.gov and Wikidata and it also provides a complete coding example of building a search engine that supports Rich Snippets. Software developers in industry and students specializing in Web development or Semantic Web technologies will find in this book the most complete guide to this exciting field available today. Based on the step-by-step presentation of real-world projects, where the technologies and standards are applied, they will acquire the knowledge needed to design and implement state-of-the-art applications.

The Complete Software Developer's Career Guide Aug 17 2021 "Early in his software developer career, John Sonmez discovered that technical knowledge alone isn't enough to break through to the next income level - developers need "soft skills" like the ability to learn new technologies just in time, communicate clearly with management and consulting clients, negotiate a fair hourly rate, and unite teammates and coworkers in working toward a common goal. Today John helps more than 1.4 million programmers every year to increase their income by developing this unique blend of skills. Who Should Read This Book? Entry-Level Developers - This book will show you how to ensure you have the technical skills your future boss is looking for, create a resume that leaps off a hiring manager's desk, and escape the "no work experience" trap. Mid-Career Developers - You'll see how to find and fill in gaps in your technical knowledge, position yourself as the one team member your boss can't live without, and turn those dreaded annual reviews into chance to make an iron-clad case for your salary bump. Senior Developers - This book will show you how to become a specialist who can command above-market wages, how building a name for yourself can make opportunities come to you, and how to decide whether consulting or entrepreneurship are paths you should pursue. Brand New Developers - In this book you'll discover what it's like to be a professional software developer, how to go from "I know some code" to possessing the skills to work on a development team, how to speed along your learning by avoiding common beginner traps, and how to decide whether you should invest in a programming degree or "bootcamp."--

GPRS and 3G Wireless Applications Nov 27 2019 To ensure competitive advantage for their companies in wireless product development, developers need to understand how wireless technologies work, what impact they have on applications being developed, and how to use them to optimize products for success in the marketplace. Designed to answer these and other wireless development questions, this unique handbook explores how a host of relevant technologies work together with the new worldwide standards for wireless technologies--General Packet Radio Service (GPRS) and Third Generation (3G). Leading expert Christoffer Andersson clearly explains how GPRS and 3G control the mobile environment, then goes on to describe how the emerging radio technology of Bluetooth fits in with WAP and Java, how wireless applications work with HTTP and TCP/IP on the Internet, and how to create "always-on" wireless applications.

Microsoft HoloLens Developer's Guide Sep 05 2020 Transform the ways you communicate, create, collaborate, and explore using Microsoft HoloLens About This Book* Create immersive augmented reality apps for Microsoft HoloLens from scratch* Leverage the powerful HoloLens sensors to interact with real-world motions and gestures and make your app life-like* Explore the powerful Unity 5 SDK along with the Windows Unified platform to get the most out of your HoloLens app Who This Book Is For If you are a developer who wants to create augmented reality apps for the Microsoft HoloLens platform, then this is the book for you. Coding experience with C# is assumed. What You Will Learn* Design an app for HoloLens that is feasible and attractive to use* Add gestures and interact with them* Create sounds in the app and place them in a 3D space* Use voice generation and voice recognition to make your apps more lifelike* Interact with the physical environment to place holograms on top of physical objects* Compare HoloLens with the other products and know how to use its strengths* Use assets from third parties to enrich our app In Detail HoloLens, Microsoft's innovative augmented reality headset, overlaps holograms into a user's vision of their environment. Your ideas are closer to becoming real when you can create and work with holograms in relation to the world around you. If you are

dreaming beyond virtual worlds, beyond screens, beyond pixels, and want to take a big leap in the world of augmented reality, then this is the book you want. Starting off with brainstorming and the design process, you will take your first steps in creating your application for HoloLens. You will learn to add gestures and write an app that responds to verbal commands before gradually moving on to creating sounds in the app and placing them in a 3D space. You will then communicate between devices in the boundaries of the UWP model. Style and approach This book takes a step-by-step, practical, tutorial-style approach where you will dive deep into HoloLens app development. You will work with the API and write your own complex scripts that would interact with the powerful HoloLens sensors and with realistic examples, you will be able to create immersive 3D apps for HoloLens.

Rational Application Developer for WebSphere Software V8 Programming Guide Mar 24 2022 IBM® Rational® Application Developer for WebSphere® Software V8 is the full-function Eclipse 3.6 technology-based development platform for developing Java™ Platform, Standard Edition Version 6 (Java SE 6) and Java Platform, Enterprise Edition Version 6 (Java EE 6) applications. Beyond this function, Rational Application Developer provides development tools for technologies, such as OSGi, Service Component Architecture (SCA), Web 2.0, and XML. It has a focus on applications to be deployed to IBM WebSphere Application Server and IBM WebSphere Portal. Rational Application Developer provides integrated development tools for all development roles, including web developers, Java developers, business analysts, architects, and enterprise programmers. This IBM Redbooks® publication is a programming guide that highlights the features and tooling included with Rational Application Developer V8.0.1. Many of the chapters provide working examples that demonstrate how to use the tooling to develop applications and achieve the benefits of visual and rapid application development. This publication is an update of Rational Application Developer V7.5 Programming Guide, SG24-7672.

Rational Application Developer V7.5 Programming Guide Sep 17 2021 IBM® Rational® Application Developer for WebSphere® Software v7.5 (Application Developer, for short) is the full function Eclipse 3.4 based development platform for developing Java™ Standard Edition Version 6 (Java SE 6) and Java Enterprise Edition Version 5 (Java EE 5) applications with a focus on applications to be deployed to IBM WebSphere Application Server and IBM WebSphere Portal. Rational Application Developer provides integrated development tools for all development roles, including Web developers, Java developers, business analysts, architects, and enterprise programmers. Rational Application Developer is part of the IBM Rational Software Delivery Platform (SDP), which contains products in four life cycle categories: - Architecture management, which includes integrated development environments - Change and release management - Process and portfolio management - Quality management This IBM Redbooks™ publication is a programming guide that highlights the features and tooling included with Rational Application Developer v7.5. Many of the chapters provide working examples that demonstrate how to use the tooling to develop applications, as well as achieve the benefits of visual and rapid application development. This publication is an update of Rational Application Developer V7 Programming Guide, SG24-7501.

Oracle Certified Professional Application Developer Exam Guide Aug 24 2019 This text and CD-ROM package contains questions on product upgrades since the Release 1 exam. The CD-ROM with interactive exams holds over 300 questions, hyperlinked to the text.

Team Geek May 02 2020 In a perfect world, software engineers who produce the best code are the most successful. But in our perfectly messy world, success also depends on how you work with people to get your job done. In this highly entertaining book, Brian Fitzpatrick and Ben Collins-Sussman cover basic patterns and anti-patterns for working with other people, teams, and users while trying to develop software. This is valuable information from two respected software engineers whose popular series of talks—including "Working with Poisonous People"—has attracted hundreds of thousands of followers. Writing software is a team sport, and human factors have as much influence on the outcome as technical factors. Even if you've spent decades learning the technical side of programming, this book teaches you about the often-overlooked human component. By learning to collaborate and investing in the "soft skills" of software engineering, you can have a much greater impact for the same amount of effort. Team Geek was named as a Finalist in the 2013 Jolt Awards from Dr. Dobbs' Journal. The publication's panel of judges chose five notable books, published during a 12-month period ending June 30, that every serious

programmer should read.

Skill Up: A Software Developer's Guide to Life and Career Jun 14 2021 This unique book provides you with a wealth of tips, tricks, best practices, and answers to the day-to-day questions that programmers face in their careers. It is split into three parts: Coder Skills, Freelancer Skills, and Career Skills, providing the knowledge you need to get ahead in programming. About This Book Over 50 essays with practical advice on improving your programming career Practical focus gives solutions to common problems, and methods to become a better coder Includes advice for existing programmers and those wanting to begin a career in programming Who This Book Is For This book is useful for programmers of any ability or discipline. It has advice for those thinking about beginning a career in programming, those already working as a fully employed programmer, and for those working as freelance developers. What You Will Learn Improve your soft skills to become a better and happier coder Learn to be a better developer Grow your freelance development business Improve your development career Learn the best approaches to breaking down complex topics Have the confidence to charge what you're worth as a freelancer Succeed in developer job interviews In Detail This is an all-purpose toolkit for your programming career. It has been built by Jordan Hudgens over a lifetime of coding and teaching coding. It helps you identify the key questions and stumbling blocks that programmers encounter, and gives you the answers to them! It is a comprehensive guide containing more than 50 insights that you can use to improve your work, and to give advice in your career. The book is split up into three topic areas: Coder Skills, Freelancer Skills, and Career Skills, each containing a wealth of practical advice. Coder Skills contains advice for people starting out, or those who are already working in a programming role but want to improve their skills. It includes such subjects as: how to study and understand complex topics, and getting past skill plateaus when learning new languages. Freelancer Skills contains advice for developers working as freelancers or with freelancers. It includes such subjects as: knowing when to fire a client, and tips for taking over legacy applications. Career Skills contains advice for building a successful career as a developer. It includes such subjects as: how to improve your programming techniques, and interview guides and developer salary negotiation strategies. Style and approach This unique book provides over 50 insightful essays full of practical advice for improving your programming career. The book is split into three broad sections covering different aspects of a developer's career. Each essay is self-contained and can be read individually, or in chunks.

ASP.Net Web Developer's Guide Jul 04 2020 ASP.Net Web Developer's Guide provides information to make use of Microsoft's newest Web development platform. ASP.NET is a revolutionary programming framework that enables the rapid development of powerful web applications and services. Part of the emerging Microsoft .NET Platform, it provides the easiest and most scalable way to build, deploy and run distributed web applications that can target any browser or device. ASP.NET (formerly referred to as ASP+) is more than the next version of Active Server Pages (ASP); it is a unified Web development platform that provides the services necessary for developers to build enterprise-class Web applications. ASP .net Web Developer's Guide assists Web developers to quickly and easily build solutions for the Microsoft .NET platform. Programmers who are expert in asp and other languages will find this book invaluable. This book will appeal to all web developers - regardless of what language they are using or what platform they will be using. Comprehensive Coverage of the Entire .net Framework for B2B commerce.

.NET Developer's Guide to Augmented Reality in iOS Jan 28 2020 Attention .NET developers, here is your starting point for learning how to create and publish augmented reality (AR) apps for iOS devices. This book introduces and explores iOS augmented reality mobile app development specifically for .NET developers. The continued adoption and popularity of Xamarin, a tool that allows cross-platform mobile application development, opens up many app publishing opportunities to .NET developers that were never before possible, including AR development. You will use Xamarin to target Apple's augmented reality framework, ARKit, to develop augmented reality apps in the language you prefer—C#. Begin your journey with a foundational introduction to augmented reality, ARKit, Xamarin, and .NET. You will learn how this remarkable collaboration of technologies can produce fantastic experiences, many of them never before tried by .NET developers. From there you will dive into the fundamentals and then explore various topics and AR features. Throughout your learning, proof of concepts will be demonstrated to reinforce

learning. After reading this book you will have the fundamentals you need, as well as an understanding of the overarching concepts that combine them. You will come away with an understanding of the wide range of augmented reality features available for developers, including the newest features included in the latest versions of ARKit. What You Will Learn Create rich commercial and personal augmented reality mobile apps Explore the latest capabilities of ARKit Extend and customize chapter examples for building your own amazing apps Graduate from traditional 2D UI app interfaces to immersive 3D AR interfaces Who This Book Is For Developers who want to learn how to use .NET and C# to create augmented reality apps for iOS devices. It is recommended that developers have some Xamarin experience and are aware of the cross-platform options available to .NET. A paid Apple developer account is not needed to experiment with the AR code samples on your devices.

XSLT Developer's Guide Jan 22 2022 The definitive guide to building and deploying XSLT solutions for enterprise-level applications. Features case studies that document and explain real-world implementation of XSLT.

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